

# CSCI 2320: Principles of Programming Languages

### Syntactic Analysis

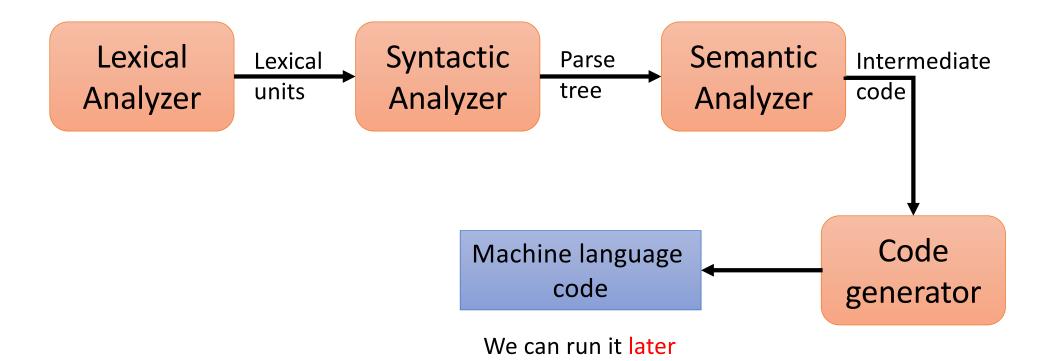
Ch 3 (Tucker-Noonan)

Handouts:

Canvas -> Modules -> Handouts -> Syntax and Semantics

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$$i = 15 + 5 * 2;$$



#### Lexical analysis



Great news: regular grammar/expression works

## Syntactic analysis or parsing



Q: Will regular grammar/expression work?

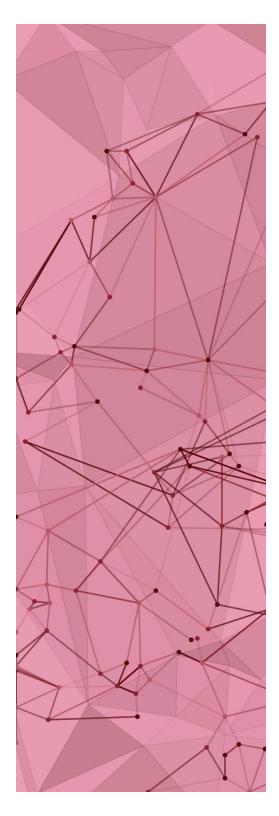
#### Parsing question

Inputs: Grammar G and a string of terminals x

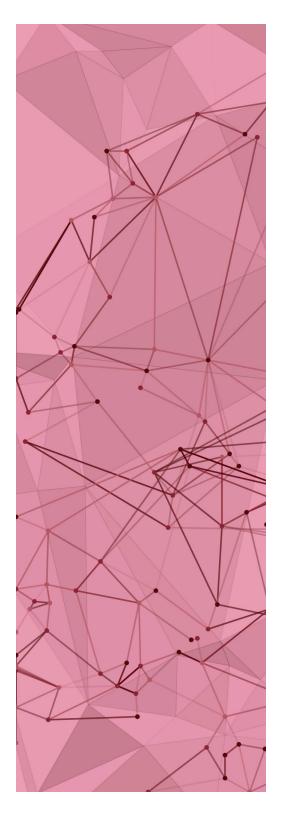
Is x in  $L_G$ ?

L<sub>G</sub> = Language corresponding to G

= Set of strings generated by G



## Types of parsers



Top-down parsing: Recursive descent (RD)

### RD parser for assignment stmt

```
Assignment \rightarrow Id = Expr;
Expr > Term {AddOp Term}
AddOp \rightarrow + | -
Term → Factor {MulOp Factor}
MulOp \rightarrow * | /
Factor → [UnaryOp] Primary
UnaryOp → -
Primary → Id | IntLiteral | FloatLiteral | (Expr)
... < Lexical syntax for Id, IntLiteral, FloatLiteral > ...
```

#### Python code for smaller version

```
Expr → Term {(+|-) Term}

Term → Factor {(*|/) Factor}

Factor → IntLiteral
```

... <Lexical syntax for IntLiteral> ...

Download code from Canvas -> Modules -> Code -> Parsing

#### Requirements for RD parser

- 1. Know the FIRST set for each non-terminal
- 2. Do "left factoring"
- 3. Remove left recursions (why?)

#### FIRST set

FIRST(X) = the set of all terminal symbols (or tokens) that can occur as the leftmost symbol in a string derived from X.

For a terminal symbol a, FIRST(a) = {a}

Find FIRST sets of non-terminal symbols in C Lite.

#### Concrete Syntax: C Lite

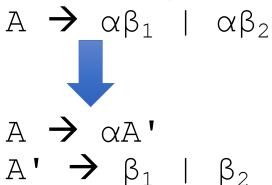
```
Program \rightarrow Type  main ( ) { Declarations Statements }
   Declarations \rightarrow \{Declaration\} Blue color: EBNF meta-symbol
   Declaration \rightarrow Type\ Identifier\ [Integer]\ ]\ \{,Identifier\ [Integer]\ ]\ \};
            Type \rightarrow int \mid bool \mid float \mid char
     Statements \rightarrow \{ Statement \}
      Statement \rightarrow ; |Block| Assignment | IfStatement | WhileStatement
           Block \rightarrow \{ Statements \}
    Assignment \rightarrow Identifier \begin{bmatrix} Expression \end{bmatrix} = Expression;
    IfStatement \rightarrow if (Expression) Statement else Statement
WhileStatement \rightarrow while (Expression) Statement
```

## Concrete Syntax (cont...)

```
Expression \rightarrow Conjunction \{ \mid \mid Conjunction \}
Conjunction \rightarrow Equality \{\&\&\ Equality\}
    Equality \rightarrow Relation [ EquOp Relation ]
     EquOp \rightarrow == | ! =
    Relation \rightarrow Addition \ RelOp \ Addition \ ]
                                                                 Note: Operators and
      RelOp \rightarrow \langle | \langle = | \rangle | \rangle =
                                                                 punctuation symbols are part
    Addition \rightarrow Term \{ AddOp Term \}
                                                                 of "lexical syntax" (next)
     AddOp \rightarrow + | -
        Term \rightarrow Factor \{ MulOp Factor \}
     MulOp \rightarrow * | / | %
     Factor \rightarrow [UnaryOp] Primary
   UnaryOp \rightarrow - \mid !
   Primary \rightarrow Identifier \quad [Expression] \quad Literal \mid (Expression) \mid
             Type (Expression)
```

### Left factoring

- IfStmt  $\rightarrow$  if Expr then Stmt
- IfStmt  $\rightarrow$  if Expr then Stmt else Stmt
- Why can't LL(1) parser deal with it?
- Solution
  - Find the largest prefix  $\alpha$  and factor it out



#### Removing left recursion

- Example
- Algorithm (assume no cycle; i.e., no  $A \stackrel{+}{=} > A$ )

```
Nonterminals: A_1, A_2, ..., A_n (ordered arbitrarily)

For i = 1 to n

For each j < i

Let A_j \rightarrow \delta_1 \mid \delta_2 \mid \ldots \mid \delta_k

Replace each A_i \rightarrow A_j \gamma by

A_i \rightarrow \delta_1 \gamma \mid \delta_2 \gamma \mid \ldots \mid \delta_k \gamma

Eliminate left recursion from all A_i products
```

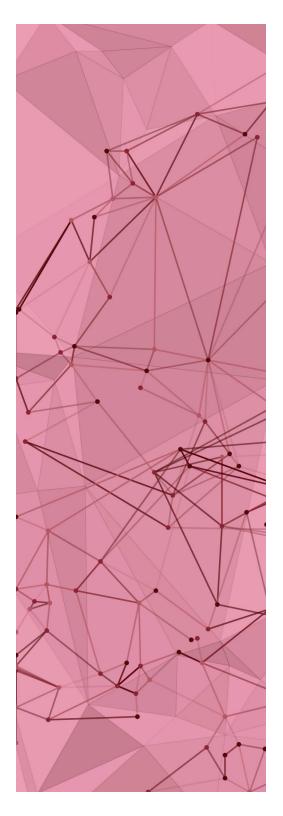


Table-driven LL(1) parser

#### Grammar format: BNF

- Remove left recursion (can't do EBNF loops)
- Do left factoring
- Augment the grammar with an artificial start symbol S as follows: S → Actual\_Start\_Symbol \$

FIRST( $\alpha$ )  $\equiv \{a : \alpha \Rightarrow^* a \beta\} \cup (if \alpha \Rightarrow^* \epsilon then \{\epsilon\} else \emptyset)$ FOLLOW(A)  $\equiv \{a : S \Rightarrow^+ \alpha A a \beta\} \cup (if S \Rightarrow^* \alpha A then \{\epsilon\} else \emptyset)$ 

#### Algorithm

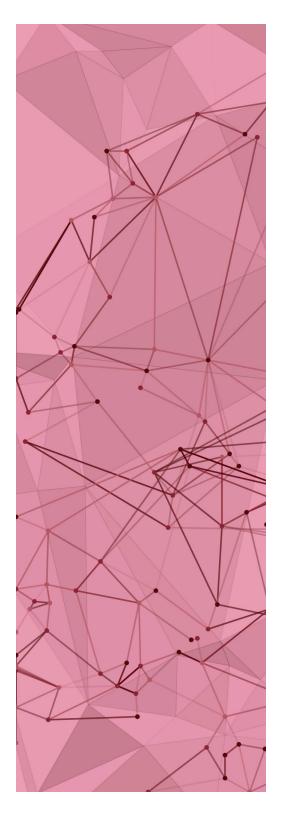
https://www.cs.princeton.edu/courses/archive/spring20/cos320/LL1/

Reference: handout (Prof. Irfan's notes)

Textbook reference: pg. 81

Caution: The textbook does not detail how the

table is constructed



## RD vs. Table-driven

Comparison

How to choose a parser?

#### Literature review

- NP-complete:
   Given a CFG, is there an LL(1) parser?
- Impossibility example:  $L_G = \{a^n \ 0 \ b^n \ | \ n >= 1\} \ U \ \{a^n \ 1 \ b^{2n} \ | \ n >= 1\}$ 
  - Why is LL(1) parsing impossible here?

#### Literature review

- Is there always a parser (not necessarily LL(1)) for any CFG?
- CYK algorithm: Cocke & Younger (1967) and Kasami (1965)
  - First parser for any CFG
  - Bottom-up parser: Dynamic prog. O(n<sup>3</sup>)
- Earley's algorithm (1970)
  - Top-down: Dynamic prog. O(n³)
- Frost (2007): First top-down parser for any CFG; improved by Ridge (2014)